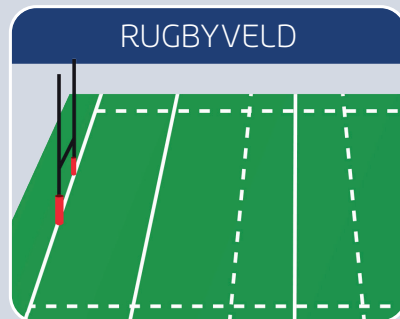
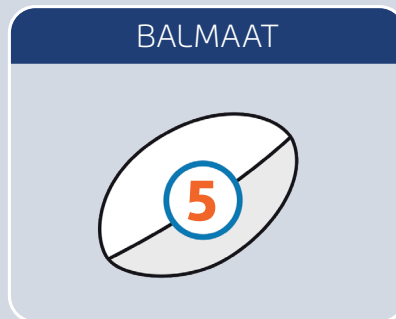


Jeugdspelregels Colts

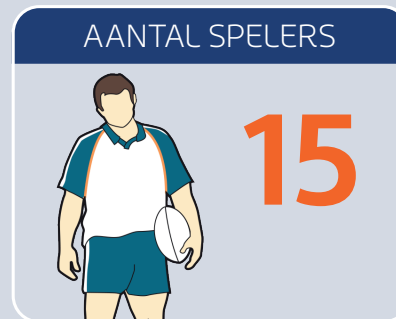
018



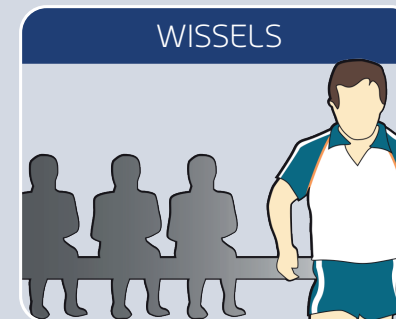
RUGBYVELD
100m bij 70m + 7m trygebied



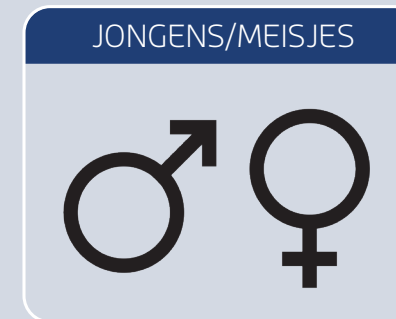
BALMAAT
Balmaat 5



AANTAL SPELERS
15 spelers per team



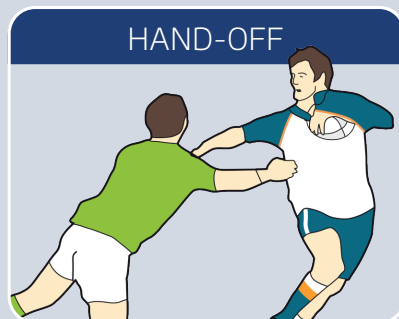
WISSELS
Doorwisselen (bij dood spel en melding scheidsrechter)



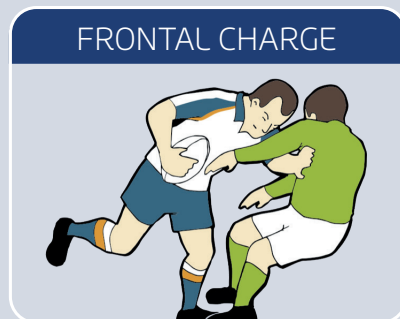
JONGENS/MEISJES
Gemengd



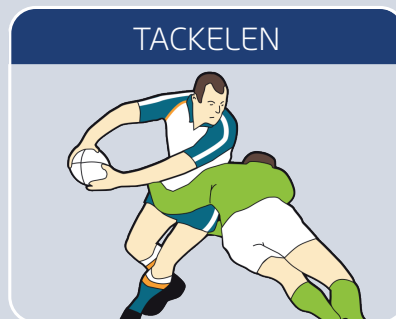
MAX. SPEELTIJD
Wedstrijdduur:
2x 35 minuten



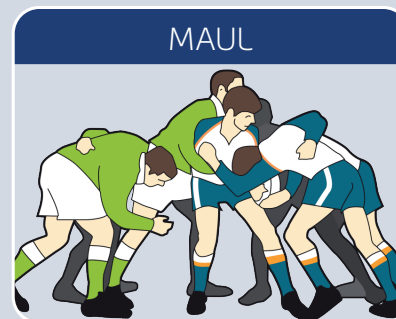
HAND-OFF
15-a-side regels



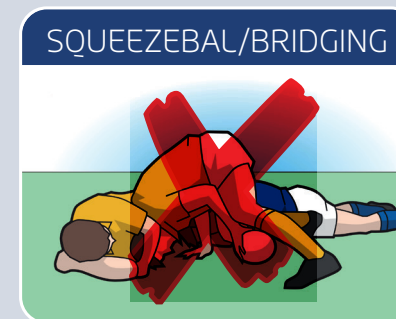
FRONTAL CHARGE
15-a-side regels



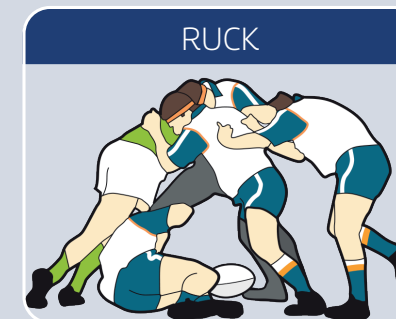
TACKELN
15-a-side regels



MAUL
15-a-side regels



SQUEEZEBAL/BRIDGING
Sanctie: penalty



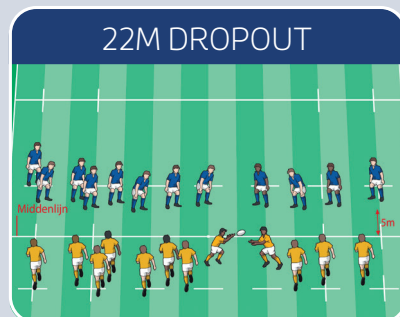
RUCK
15-a-side regels



PENALTY/FREEKICK
15-a-side regels



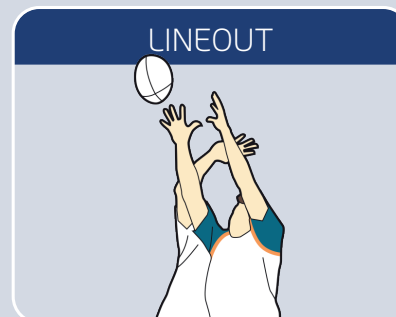
START/HERSTART
15-a-side regels



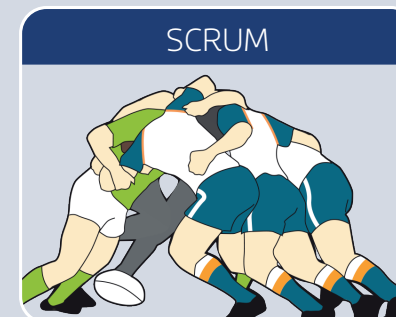
22M DROPOUT
15-a-side regels



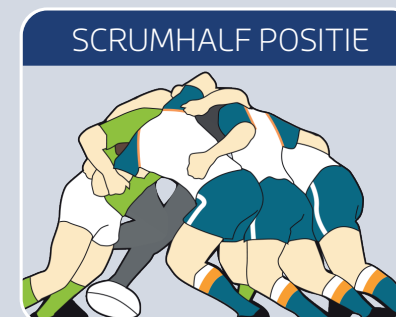
KICKEN
15-a-side regels



LINEOUT
15-a-side regels



SCRUM
Beide teams 8 spelers en
contested, max. 1,5m push



SCRUMHALF POSITIE
15-a-side regels

Iedereen speelt minimaal een halve wedstrijd